In the Claims:

1. (Currently Amended) Data transmission process for transmission of data sets between at least one <u>query data server</u>, at least one <u>display data</u> server and at least one client comprising the steps of:

maintaining a display data set on the at least one <u>display data</u> server and making the data set accessible to the at least one client via an <u>online</u> connection which has been set up at least temporarily <u>from the at least one client</u> to the <u>at least one display data</u> server,

automatically retrieving the display data set from <u>display data</u> server via [[at]] the <u>online</u> connection which has been set up at least temporarily, transmitting the <u>retriever retrieved display</u> data set to the at least one client and <u>retrieving a displaying the retrieved</u> display data set [[from]] <u>at the at least one</u> client,

retrieving a display data set from the client, and

at least partially overlapping in time with displaying of the display data set <u>retrieved</u> from the <u>display data server</u>, [[client,]] based on a query data set which is different from the display data set, automatically sending from <u>the at least one query data server</u>, an input request for inputting of response data from the client to the user of the client.

- 2. (Original) Data transmission process as claimed in claim 1, wherein the response data input by the user in response to the input request are automatically transmitted to a feedback server.
- 3. (Currently Amended) Data transmission process as claimed in claim 1, wherein displaying of the display data set which retrieved from the client and the input request based on the query data set take place synchronously from the client to the user of the client for input of response data.
- 4. (Currently Amended) Data transmission process as claimed in claim 2, wherein the query data set is kept online stored locally at the client or is transmitted automatically online via a connection which has been set up at least temporarily from the query data server to the client.

5. (Original) Data transmission process as claimed in claim 4, wherein the feedback server is used as a query data server.

6. (Original) Data transmission process as claimed in claim 2, wherein the input of the

response data and automatic transmission of the response data to the feedback server takes place

via the client.

7. (Original) Data transmission process as claimed in claim 1, wherein a shared display

device is used for displaying of the display data set, for inputting requests based on the query

data set and for inputting of response data.

8. (Currently Amended) Data transmission process as claimed in claim 1, wherein a

plurality of display data sets are automatically transmitted in succession in time from the at least

one display data server to the at least one client and are displayed by the client, a respective

request for inputting of response data being sent automatically from the at least one client to the

user thereof in a manner at least partially overlapping in time with displaying of the respective

display data set from the client based on a respective query data set which differs from the

display data set.

9. (Original) Data transmission process as claimed in claim 8, wherein there is a

predetermined control mechanism in which the display data set which is to be displayed at the

time and the pertinent respective query data set for the input request, are fixed for controlling of

the automatic progression.

10. (Original) Data transmission process as claimed in claim 9, wherein the control

mechanism is kept at the client or is transmitted automatically via a connection which has been

set up at least temporarily from the query data server to the client.

11. (Original) Data transmission process as claimed in claim 1, wherein the progression

of the process is automatically protocolled.

12. (Original) Data transmission process as claimed in claim 1, wherein the automatic protocolling is performed on a server which is different from the client.